

Lummary

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1. Linematographic Language

Cinema:

Art and massive mean of communication. Its fundamental characteristic is to tell a story in movement, in a space and with specific sounds.

Cinematographic language:

Amages in movement, obtained by the projection of stills at a rhythm of 24 per second.

1.1 Parts of the Linematographic language

• The frame: The space that the lens of the cinematographic camera captures.



• The shot: Is a frame from a certain space and an angle.

fach shot has a different expressive value and they can be

classified according to the broadness of the scene



Extreme wide shot

Shows a broad view of the surroundings around the character and conveys scale, distance. and geographic location.



Wide shot

Shows an entire character from head to toe.

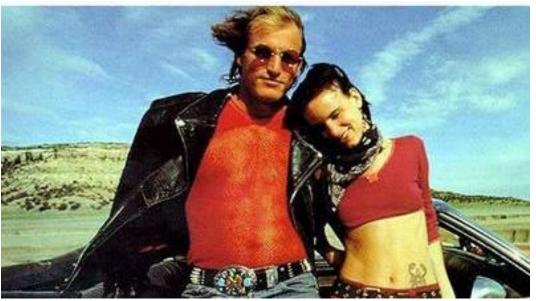


Medium wide shot

Shows a character usually cut off across the legs above or below the knees. It is wide enough to show the physical setting in which the action is taking place, yet it is close enough to shoot facial expression.

Medium shot

Shows a character's upper-body, arms, and head.



Close-up shot

Shows a character's face and shoulders. It is close enough to show subtle facial expressions clearly.



Extreme close-up shot

Thows only a part of a character's face. It fills the screen with the details of a subject.



1.2 Camera Movements

The movement of the camera is used to give flexibility to the narration, to accompany the movements of the characters and create subjective aspects.

There exist three camera movements:

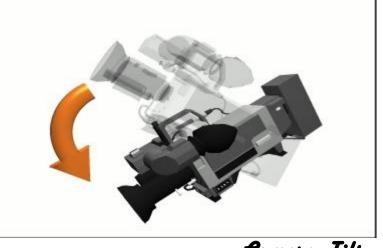
- · Panoramic
- · The travelling movement
- · Zoom

Panoramic

- We use a tripod.
- You can turn the camera horizontally, vertically or sidelong.
- It is used to guide the look of the spectator for a specific route.



Camera Pan



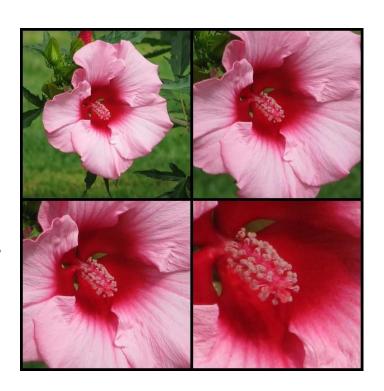
Camera Jilt

The travelling movement

- Consists of moving the camera on a platform with rails.
- It is moved backwards and forwards.
 - · The forward movement: drama
 - The backward movement: emotion or relaxation
- It can move to the side to follow a character

Zoom

- It is not a camera
 movement but the
 objective of the camera
- It is used to create effect of distance and approach, with deformation of the real space.



1.3 Camera Angles

Are the view points from where the scene is filmed. They are used to create senstations of calmness, anxiety, superiority, etc.

fye level:

The camera is parallel with the ground, at the height of the characters.



High angle:

When the camera is above and inclined towards the filmed scene.



fow angle:

At is the opposite of the high angle.



1.4 Narrative structure of a film

Three parts:

- Setup (of the location and characters)
- Confrontation (with an obstacle)
- Resolution (culminating in a climax and a dénouement).
 - Climax: the most exciting or important moment in a series of events, usually towards the end of the narrative.
 - Dénouement: a series of events that follows the climax, the conclusion of the story.

2. The Language of Television

2.1 flements that form the language of Television

- The television studio
- The television production
 - · The pre-production
 - The production
 - The post-production
- The screenplay
- The production

The television studio:

The space where channels

organize and realize the actions that

take place in their production.



The television production:

- The pre-production

- Hiring of a technical and artistic team
- Creating graphic art: credits, titles and graphics (define the style of the programme)
- Design the setting: the set, the lighting, the sound, etc.

- The production

- Get the technical elements ready
- · Organization of the actors, the guests, rehearsal, etc.
- · Record the programme

- The post-production

- £dit the best shots
- Make several copies of the recording to broadcast and store in the archive

The screenplay

- It is the text in which we can read everything that happens in an audiovisual narration.

- The news
- Reports
- Interviews
- fiction series
- game shows, etc.



The production

- Combine different shots so that the visual narration can be understood
- Decide about the location of the cameras
- Create an effective audiovisual rhythm to capture and hold the attention of the audience



2.2 Television genres

A range of audiovisual work and creation that has a language with specific charac-teristics and a degree of specific specialization.

- fntertainment
- fiction
- Documentary, etc.

Entertainment

- Includes: quizzes or game shows, reality, chat shows, shows, gala-shows, etc.

- Their contents are structured according to 4

basic concepts:

• <u>f</u>motion

- · Humour
- · Feeling
- · Burprise



fiction

- Includes: series, miniseries, TV movies, soaps, cinema
- Objective:
 - · Present stories that bring us to spaces of fantasy, fear or happiness (smile).



Documentary

- Tries to represent the reality as a fact, usually presented by a narrator, that has to give power to the theme.
- Objectives:
 - · To teach, to inform, to describe, to report, etc.

